

# pathogenesis

## STD EXPANSION

The **PATHOGENESIS STD EXPANSION** is an addition to **PATHOGENESIS**. The base game is required to play the expansion.

### GETTING STARTED

The contents of the **PATHOGENESIS STD EXPANSION** will fit in the original box of the base game (core box). Remove the contents of the expansion and add them to the core box. All the cards from this expansion may be either kept separate in the core box using the newly provided card divider or they may be divided and placed into the core box using the original card dividers.

To add the cards to the core box, first place the new card divider for the **Genitourinary Pathogens** into the core box and then add the **Genitourinary Pathogen** and **Super Pathogen** cards.

Second, add the **Environment** cards, **Collateral Damage** cards, and **Trait** cards to the **Gene Pool Deck** cards.

Third, add the **Genitourinary Barrier** cards to the existing barrier cards.

Fourth, add the **Genitourinary** body board and new petri dish into the space provided in the core box for the existing petri dishes.

Finally, add the tokens to the existing tokens from the base game in the space provided for all tokens in the core box.

### NEW MECHANIC: COLLATERAL DAMAGE

**PATHOGENESIS STD EXPANSION** introduces a new mechanic for the Genitourinary tract, **Collateral Damage**. The Collateral Damage cards for the Genitourinary tract are used instead of the Toxin cards present in the other tracts of the body. If a player's Pathogen with associated Collateral Damage card survives the attack from the immune system, the attack value from the immune system is added to the attack value that the Pathogen will deal to the body in the next phase.

Lindsey has a Pathogen in play with an Attack value of 2 and a defense of 6. She has a Collateral Damage card attached to this pathogen. The body attacks her for a value of 4. Her pathogen survives the attack with a defense of 6. Therefore, her attack on the body is her pathogen's attack value of 2 plus the body's attack of 4, equaling a total attack on the body of 6 damage points. Note: If Lindsey had used a pre-emptive attack card on the Genitourinary tract Pathogen it would have only attacked for 2 as the pathogen has not been attacked yet.

### PLAYING THE GAME

To play the **PATHOGENESIS STD EXPANSION**, use the original rule book with the chart on the back of this sheet to set up the game. Some modes of play will use all 4 tracts of the body (Tissue, Respiratory, Gastrointestinal, and Genitourinary) while some will use only 3 tracts. In this case, players will remove 1 tract from the game of their choice. To do so, simply remove all player cards from the Gene Pool deck matching the trait to be removed. Or, simply discard these cards as they come out of the deck during the game.

## SET UP FOR VARIOUS MODES OF PLAY

Mode	# of Players	Difficulty	Immune Response cards per deck	Total value of tokens per tract	Number of Tracts	Game end condition
Solo	1	Normal	6	60	4	Defeat 1 tract
Solo	1	Hard	5	60	4	Defeat 1 tract
Cooperative	2	Normal	10	20	3	Defeat 3 tracts
Cooperative	2	Hard	8	20	3	Defeat 3 tracts
Competitive	2	Normal	12	60	4	Defeat 1 tract
Competitive	2	Hard	10	60	4	Defeat 1 tract
Competitive	3	Normal, quick	15	40	4	Defeat 1 tract
Competitive	3	Normal, long	18	60	4	Defeat 1 tract
Competitive	3	Hard, quick	12	40	4	Defeat 1 tract
Competitive	3	Hard, long	15	60	4	Defeat 1 tract
Competitive	4	Normal, quick	20	40	4	Defeat 1 tract
Competitive	4	Normal, long	24	60	4	Defeat 1 tract
Competitive	4	Hard, quick	16	40	4	Defeat 1 tract
Competitive	4	Hard, long	20	60	4	Defeat 1 tract
Team play	4 (2 vs 2)	Normal	20	40	3	Defeat 2 tracts
Team play	4 (2 vs 2)	Hard	16	40	3	Defeat 2 tracts

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This rules insert

Genitourinary body board

6 Pathogen cards

6 Super Pathogen cards

2 Environment cards

3 Collateral Damage cards

12 Trait cards

5 barrier cards

Genetic value tokens (TBD)

Damage tokens (TBD)

1 petri dish

1 petri dish sticker

1 Genitourinary Pathogen card divider

1 STD Expansion card divider

